

Additional equipment

ELECTRONIC TARGET

SHOOTING RGB



L A S E R W A R




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Getting started

1. Introduction

Congratulations on having purchased Electronic Target, an additional device. Your time in laser tag is our TOP priority. We attempt to keep the game easy, fun, and modern.

The device is functional right out of the box. If you are just getting to know laser tag equipment, the instructions will help you learn quickly and start the game. If you're a seasoned user, go through all of the information and make sure you didn't miss anything from the possibilities provided by Electronic Target.

2. Description

Electronic Target is a laser tag set consisting of four RGB Electronic Targets and one Hornet pistol, v. 9 Smart RGB. The target is a small box with 20 LEDs arranged in a circle and an OLED display which shows the number of hits, damage and player ID. A power switch is located on the device's top side, and the charging connector is located on the right side. Please keep in mind that we've just published a new batch of electronic targets that are activated by pressing a button. It can be found on the device's left side.

You don't need a laser tag headband to play. For this set, Hornet is programmed to activate without hit sensors.

Once the four targets have been set, you need to select arcade mode in the settings. It is the one that allows you to start the game in an electronic target mode.

Playing with Electronic Target

3. Switching on/off








Before starting a game or competition, switch on all four electronic targets using the button or by turning the key. The anti-vandal lock is on the top side of the game set. The device is switched off by turning the key or pressing the button. Press the button at the bottom of the pistol grip to switch Hornet on and off.

4. Device settings




All electronic targets must be put into the arcade shooting mode. Universal Remote control or Smart Nano Remote control will open the settings menu. Press the Kill Player button. The New Game button changes the settings. During setup, the device does not respond to shots, and the display schematically shows the value of the selected setting.

The following values are shown on the display:

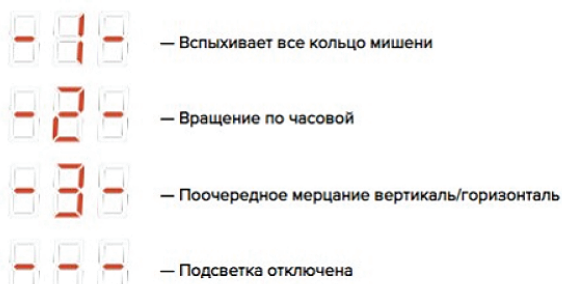
• Shot vibration

	— Аркадный тир
	— Счетчик попаданий
	— Урон оружия
	— Номер (ID игрока). Всегда начинается с нуля. На дисплее внизу светятся три точки
	— Поочередно показывать урон и ID игрока

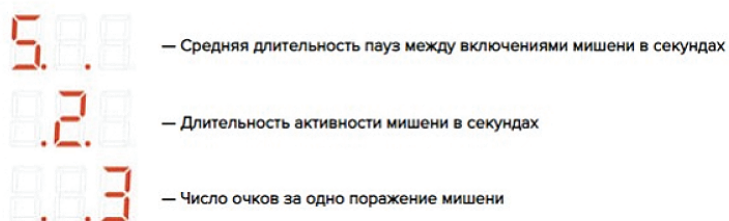
• Sound parameters

	— Звук выключен
	— Короткий писк
	— Долгий и громкий звук

• Backlight brightness



Select the arcade shooting, the following parameters can be changed for the mode:



When you have set the correct values, the target will automatically save all settings after several seconds. Then press New Game or Start Game button on the laser tag gun, the arcade mode is on. Now you can shoot at the electronic targets. There is no time limit; the instructor must keep track of time and stop the players himself.

The gun is ready to use as soon as it is switched on, no adjustments are needed. Hornet is reloaded using the bolt.

5. Operation

Universal Remote Control or Smart Nano Remote Control put the device into the settings mode and change settings. The target responds to only two buttons on Universal Remote Control: Kill Player (to switch between menu options) and Start Game (change settings). The control via Nano Remote Control is made by pressing the left button, the backlight must be red. Select Kill Player command, press the red button with the triangular LASERWAR logo to confirm the action. The New Game instruction is controlled via the right button, which also has a red light.

Aim the tagger at the LED circle, which lights up lilac for a while. The interval is adjustable in the settings. When hit, the circle is colored by the color of the hitting player for a second. The number of points is shown on the OLED display.

If required, the devices can be used as standard electronic targets.



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